

Cruisin' On A Sunday Afternoon – some assembly required...

- 1) Start FLASH
  - a. Use “File-Open” and navigate to “Start” on the floppy disk
  - b. Once opened, save-as “WIP” (work-in-progress)
  - c. If the library window is not visible – choose “Window-Library”
  - d. Set the magnification so we can see stage and work area
- 2) Rename the first layer “Sound”
  - a. Drag the “jetcar” sound to the stage area and drop it anywhere
  - b. On the “Sound” layer insert a new frame at position 55 (right-click)
  - c. The wave form should then be visible
- 3) Create a new layer called “car”
  - a. With frame 1 highlighted place the “Small car” graphic just right of stage
  - b. Select frame 55 and move the car just left of stage
  - c. Right click anywhere between frames 1 and 55 on “car” layer
  - d. Select – “Create Motion Tween”
  - e. Highlight frame 1 and hit “Enter” – watch movie
- 4) Create a new layer and call it “back-color”
  - a. In frame 1 drag the “background-color” object to the stage
  - b. Choose “Modify – Instance – Effect – Alpha” and set to 35%
  - c. Align top-left corner of stage and graphic
  - d. Highlight frame 1 and hit “Enter” – watch movie
  - e. To put car in front of background – the car layer to top of list
- 5) Create a new layer called “back-car”
  - a. In frame 30 insert a keyframe (right-click)
  - b. In frame 30 drag “Background – Car” to stage
  - c. Choose “Modify – Instance – Effect – Alpha” and set to 35%
  - d. Align top-left corner of graphic and stage
  - e. Reset alpha to 0% for now (will fade in later)
- 6) Insert a keyframe at position 30 of “back-color” layer
  - a. At frame 55 insert a keyframe in same layer
  - b. At frame 55 choose “Modify – Instance – Effect – Alpha” = 0%
  - c. Between frames 30 and 55 right-click and add a motion tween
  - d. Highlight frame 1 and hit “Enter” – watch movie (color fades out)
- 7) Insert a keyframe on “Back-Car” layer at frame 55
  - a. Choose “Modify – Instance – Effect – Alpha” = 35%
  - b. Between frames 30 and 55 create a motion tween (right-click)

- 8) Add a new layer called “text-block” (which will actually block-out the text)
  - a. At frame 55 of this layer add a keyframe
  - b. Drag “Background-slice” onto stage – (align by re-setting zoom)
- 9) Add a new layer called “cruising-text”
  - a. At frame 55 of this layer add a keyframe
  - b. Drag “Cruisin-text” so it appears over the “background-slice”
  - c. Goto frame 90 and add a new keyframe
  - d. Extend the textblock and Back-car layers to frame 90 (add new frame)
  - e. Drag “cruising-text” above slice but still on stage
  - f. Insert a motion tween between frames 55 and 90
  - g. Play movie to test placement
  - h. Drag “text-block” layer above the “Cruisin-text” layer
- 10) Add a new layer called “Sunday-text”
  - a. Insert a keyframe at frame 90
  - b. Drag “Sunday-text” to just below stage
  - c. Add keyframe at frame 120
  - d. Extend “Cruisin-text” and “Back-car” layers to frame 120
  - e. Select “Sunday-text” layer, frame 120
  - f. Position text on stage (below “Cruisin-text”)
  - g. Add a motion tween between frames 90 and 120
  - h. Highlight frame 1 and hit “Enter” – watch movie
- 11) Choose “File-Publish Preview – default” and view results
  - a. Make any needed corrections and preview again (repeat as necessary)
  - b. Choose “File – Publish Settings...”
    - i. Choose HTML tab – deselect “Loop”
    - ii. Choose “Publish”
- 12) Open I.E. and browse to A:WIP.HTML – view results
  - a. FLASH automatically embeds Shockwave file inside an object tag
  - b. If player not found – code will tell browser where to look for player
  - c. Look at files in Windows Explorer – very small size